

Project Two: Review requirements

Consider this review to be the presentation of a **Programming Document**.

Unlike the normative book form (sample pages of which you have been given) yours is to be made of various media. These are to show and discuss the following parts of your project:

1. Define Site Parameters

Urban diagrams, plans and Maya models.

These show *your* San Francisco, the context you have defined for your project.

2. Organizational Diagram (scaleless)

Again, refer to the diagram you've been given that sketched corporate organizational hierarchies. How might yours look? What drives relations within the Exploratorium for you? This can be a single 2D document.

3. Define Programmatic Relations (scaled and in site)

Plan and Section; either at 1/8" and 1/64" scale drawings of each, or at appropriate scales in views of a Maya animation.

This is to set the relations into the specific physical site of the piers. You are not being dictated a specific area for each program, but must rather show your own proposal for how they are to be distributed and scaled. Include the following:

- Exhibition Floor*
- Theater
- Webcast Studio
- Tickets Booth
- Gift Shop
- Machine Shop
- Storage
- Administrative Space
- Conference Areas
- Rest Rooms
- Parking
- Loading

This is to be the entire focus of your next week's work, and the challenge will be to site and scale your work to date. Address the **transitions** listed in your project description: the city/water edge; the passage of time; etc.

* You may articulate relations between arts/sciences/etc. here. You may also specify special areas for Special Exhibitions and the Tactile Dome